国際芦原空手道連盟

# KIWAMI KUMITE RULES

This document is made to give a ruleset for the Kiwami Fighting Tournement and therefore can be different than the normal Kumite rules as decribed in https://ashiharainternational.world/wp-content/uploads/2024/01/AIKO-general-tournament-rulesRevised-on-25-09-2021.docx.pdf

## (A)Officials Team and Responsibilities.

### (1)The officials:

#### (a)Supreme Judge (Saiko Shinpan-Cho)

The Supreme Judge chairs the Review Panel and has the authority to make the final decision in all matches. He/she has the right to select officiating teams, decide championship brackets, and makes the final decision on appeals.

#### (b)Judge Chairman (Shinpan-Cho)

The Judge Chairman is a member of the review Panel and supports the Supreme Judge.

He/she will act as a second and assume all responsibility of the Supreme Judge in his/her absence.

#### (c)Judge Vice-Chairman (Fuku Shinpan-Cho)

The Judge Vice-Chairman is a member of the Review Panel and supports the Supreme Judge and Judge Chairman. The Judge ViceChairman will assume the responsibility of the Supreme Judge in the absence of both the Supreme Judge and Judge Chairman.

#### (d) Referee (Shushin)

The Referee officiates in the ring and supervises a judging team consisting of him/herself and four corner judges. A Referee´s responsibilities are as follows:

(i) Proper entrance and exit direction of the judging team and respective fighters.

(ii) The beginning and finishing the match.

(iii) Maintain the composure of the match preserve the safety of fighters.

(iv) Assessing the judges´ calls and decisions and publicizing the judgment to the spectators.

(v) Make clear decisions to the fighters and spectators.

(vi) Calling judges meetings when necessary to examine any call or decision made by a judge.

(vii) Must support and respect the Supreme Judge´s decision making authority above his own.

#### (e) Judge (Fukushin)

Each judging team has four judges. They judge the matches from the four corner positions of the ring. A Judge´s responsibilities are as follows:

(i) Making clear decisions to fighters and spectators.

(ii) Complying with absolute authority of the Supreme Judge should such a case arise.

(iii) Must support and respect the Supreme Judge decision making authority above his own.

## (2)Responsibilities of Officiating Team:

(a) Providing for the safety of fighters.

(b) Officials must make a fair and unbiased decision.

(c) Officials must exhibit a clear decision to the fighters as well as the spectators.

## (3) Rules for Kiwami Kumite Competitions.

### (1) Final Decision:

(a) Referee and Judge have equal authority in judging matches.

However, the final decision rests with the Supreme Judge.

### (2) Match Duration.

*(a) Normal Match Lengths.*

(i) First Round: Two minutes

(ii) Second Round: Two Minutes

(iii)Thirth Round: Two Minutes

(iii) Weight difference: three kilos or more for weight categories and 10 kilos or more for Open Category, will determinate the winner.

(iv) The Review Panel will decide (usually a final extension of two minutes will determinate the winner).

**NOTE: The Supreme Judge may change the duration of matches at his discretion.**

*(b) Modified Match Lengths*.

It is customary to set shorter match lengths for the elimination rounds of major events.

For example, the first round through third rounds can be modified match duration:

(i) 1 st Round : Two minutes.

(ii) 2 nd.Round : Two minutes.

(iii) 3 rd Round : Two minutes.

(iv) Weight Decision.

(v) Final Extension : Two minutes.

## (3)Official Ring Dimensions and Layout:

### (a)Standard Ring Size.

(i) The ring itself should be 9x9 meters square.

(ii) The out-of-bounds area encircling the ring should be 12.5 x 12.5 meters square. The out-of-bounds area should be preserved for the safety of the fighters.

### (b)Corner and starting lines:

(i) The ring should have a red corner and white corner.

(ii) White is to the right of the head table and red corner is to the left.

(iii) The starting lines for the fighters should be at center ring, at a distance of 3 meters apart and each marked by a 1 meter line.

### (c)The position of judges chairs:

(i) There should be a chair at two opposite corner within the out of bounds area just outside the ring for the two corner judges.

## (4) Protective Gear:

### (a) Mandatory gear:

(i) Groin protectors, shin pads, mouth guard and gloves are mandatory for men.

(ii) Breast protector, shin pads, mouth guard and gloves are mandatory for women.

## (5) Kumite Matches and Decision Making:

Victory is awarded to a contender in the following cases

### (a) Full point (Ippon Kachi):

(i) Excluding the techniques listed as a fouls, a thrust (tsuki), kick (keri), elbow strike (hiji uchi), headbutt(zudzuki) or throw (nage) etc. which downs the opponent for five seconds or longer, or results in the opponet´s loss of his will to fight to fight (for five seconds or longer) scores one full point.

### (b)Six Half Points (Awase Ippon Kachi):

Six declarations of a half point constitute a full point victory.

### (c)Half Point (Waza-ari):

(i) Excluding the techniques listed as fouls, a thrust (tsuki) kick (keri), elbow strike (hiji uchi), headbutt(zudzuki) or throw (nage) etc. which downs the opponent for less than 5 seconds or results in the opponent´s loss of his will to fight (for less than 5 seconds), after which time he/she stands up and resumes the atch, scores one half-point.

Similarly, when one opponent loses his/her balance but does not fall as a result of the other contestant´s technique, one half-point is awarded.

(ii) A half-point is valid, when at least two of the three members of judging team makes such a determination.

### (d) Technical Victory (Round Winner):

(i) All throw (nage) tecniques should complate in five seconds.

(ii) Excluding the techniques listed as fouls, if a fighters clearly throws the opponents seven times in a round he/she will win the round by technically

### (e) Victory by decision "A" (Hantei Kachi):

(i) When no one point victory has been made but one half point has been awarded, victory is awarded by decision.

(ii) The decision is valid, when at least two of the three judging team makes such a determination.

**The criteria for decision making is prioritized as follow:**

(i) Damaged caused.

(ii) Effectiveness of the used techniques.

(iii) Number of used techniques.

### (f)Victory by disqualification or a fighter´s withdrawal.

(i) A fighter is incapable to continue fighting.

## (7) Fouls and Warnings:

### (a) Excluding deliberate actions and severe fouls, fouls result in one warning (Chui).

(i) For example stepping off the mat

### (b) Warning is valid when at least two of the three members of judging team makes such a determination.

(i) Throwing opponents directly over his/her head or neck

### (c) The following actions are considered fouls (Hansoku):

(i) Throwing opponents directly over his/her head or neck,

(ii) Groin kicks (kinteki kogeki).

(iv) Dangerous techniques such as attacking the knee joint on direct attacks.

(v) Attacking an opponent who is already down.

(vi) Grabbing opponents for more than five seconds

(vii) Grabbing or hooking the opponent´s neck.

(vii) Frequently and intentionally going out of bounds.

(viii) Being inactive and not throwing any techniques.

(ix) Displaying manners that would be considered as having a poor attitude towards competition such as spitting, using foul language, and untying belt or intentionally disrobing.

(x) Any other action that referees may regard as a foul

## (6) Penalties.

### (a) Penalties are valid when at least two of the three member of judging team makes such a determination.The following result in one penalty (Genten).

(i) Two warnings.

(ii) Deliberate or severe foul.

(iii) Any other actions that referee consider as a bad attitude towards the competition.

## (7) Disqualifications.

### (a) Disqualifications can be made valid when at least two of the three member judging team makes such a determination.

(i) Disqualification can only be given by the head refferee, it starts with disqualification from the match.

(ii) Disqualification will be advised by the refferee leading the match

(iii) Any disturbance from a contestant or coach will result a disqualification for the entire tournement

### (b) The following actions shall result in a disqualification.

(i) Three penalties. (Genten-san = Shikkaku).

(ii) Falling to comply to the referee´s instructions during a bout.

(iii) Actions considered as sheer violence, deliberate serious fouls and a bad attitude towards the competition.

(iv) Facing each other for more than one minute without engaging in a fight. (This shall be regarded as lacking the will to fight and both contestants shall be disqualified).

(v)Interacting with coaches without the referee´s permission, such as provided with a drink.

(vi) Venturing outside the ring for any reason without the referee´s permission.

(vii) Being late for a bout or failing to appear at all.

## (8) Failing to take part in the bout (Shiai Hoki)

### (a)The following circumstances are exceptions:

(i) Physically lacking the ability to continue as determined by medical examination of the Official Championship Doctor.

(ii) Unforeseen misfortune to the contestant or anyone closely related to the contestant such a family member, which happens immediately before or during the bout. Permission to leave or withdraw from Championship will be granted after consultation with the Supreme Judge and Official Championship Attorney.

### (b) On the illegal techniques the way to announce is:

(i) Chui

(ii) Genten-Ichi

(iii) Genten – Ni

(iv) Genten-San/Shikkaku.

### (c) On illegal or several exits out of competition area refusing to compete the way to announce is:

(i) Jogai

(ii) Jogai-Ichi

(iii) Jogai-Ni

(iv) Jogai-San and Shikkaku.

## (9) Official Procedure Entering and exiting the Ring.

### (a) Entering

(i) Three Judges led by the Referee will enter the ring to the near right of the head table.

Upon entering the mat, each official must bow “Osu” to the head table.

(ii) If there is no other judging team in the ring and stand facing the head table, must proceed directly to the far side of the ring and stand facing the head table.

(iii) The Referee stands at the far center of the ring and the Judges stand in the out of the bounds area.

(iv) The Referee shall give the command “Shomen ni rei”, “Mawate” Rei” “Mawatte” and “Shushin ni rei”. (The Judges shall follow the Referee´s commands and bow “Osu” after the Referee´s command of “Rei”.

(v)The Judges will then proceed to the assigned corner chairs.

### (b) Exiting.

(i) When the judging team completes their shift, they will proceed to the far side of the ring and stand facing the head table and repeat the preceding ritual.

(ii) If they are not replaced by a new judging team, they will proceed to the near left side of the head table, stop to bow “Osu” to the head table and exit the ring.

(iii) Should the judging team about to enter be replacing and exiting team currently in the ring, upon entering the mat, the new team will bow “Osu” to the head table and proceed to the right of the head table, with the Referee center within the ring and the Judges in the out of bounds area, all facing the left (red side).

(iv) The withdrawing judging team, after bowing out at the far side of the ring, will proceed to the left of the head table and face the right side with the Referee at center within the ring and the Judges in the out of bounds area, all facing the right (white) side.

(v)The Referee of the withdrawing team will give the command “Otagai Ni Rei” and the two teams will bow “Osu” to each other.

(vi) The withdrawing team will then exit the ring as described above in (ii).

### (c) Fighters Entering the Mat.

(i) When contestants are called, they shall each enter the ring from their respective corners.

(ii) The contestants will then stand facing the head table at their respective start line and wait for the Referee´s command.

(iii) The Referee will stand at the center between the two fighters facing the head table.

## (2)Referee Procedure.

### (a) Basic Procedure for Starting and Finishing the Match.

(i)“Shomen ni rei”. Face the head table and bow.

(ii)“Shushin ni rei”: Face the Referee and bow.

(iii) “Otagai ni rei”: Face each other and bow.

(iv) “Kamaete”: Take fighting stance (competitors must stand behind their starting lines.)

(v)“Hajime”: Proceed to fight.

(vi) At the Referee´s command “Yame” the two contestants will cease fighting and return to their starting lines. The Referee will instruct them to adjust their uniforms as necessary.

(vii) After the Referee makes a call for decision, he/she will state the following commands:

- ”Shomen ni rei”: Face the head table and bow.

- “Shushin ni rei”: Face the referee and bow.

- “Otagai ni rei”: Face each other and bow.

(viii) The Referee then instructs the contestants to shake hands and exit.

## (b) Basic Procedure During the match.

(i) “Yame”: Stop the bout immediately. (The Referee comes

between the contestants and stops the fight, and bring them back to the starting line.)

(ii) “Kamaete” Adopt fighting stance.

(iii)”Zokko”: Resume fighting after stopped mid-match.

(iv) “Zokko”: “Atack”, if there is no action between the contestants.

(v) “Jikan wo tomete kudasai”: stop the clock stated to official time keepers. Without this commands, countdown continues.

(vi) If and when the contestant´s uniform become unfastened, the Referee must stop the clock and direct the competitors to their starting lines. When both contestants’ uniforms become unfastened, the Referee must direct them both to sit at their starting lines facing their respective corners and fix their uniforms.

## (c) Procedure for illegal Techniques:

(i) When illegal techniques are thrown, the Referee will enter between the two contestants and stops the match. He/she confirms the judges´ flags decision.

(ii) The Referee may give warnings for illegal techniques when it is based on the judgment of at least two of the three member judging team.

(iii) The following are examples of the Referee´s declaration of illegal techniques:

- “Kinteki kogeki”: Kick to the groin.

- “Kakenige”: Such repeated actions as falling down after throwing technique to the opponent.

## (d) The following are the Referee´s terms classifying fouls:

(i) Chui: First warning.

(ii) Genten ichi: Second warning. First penalty.

(iii)Genten ni: Third warning : Second penalty.

(iv)Genten san: Fourth warning: Third penalty.

(v) Shikaku.(disqualification).

## (d) Standard Procedure of the Flags and Whistles:

(i)”Ippon kachi”. (Full Point) Flag raised up above the shoulder side of the body and the whistle is given one loud blast.

(ii)”Wazaari”: Half point) Flag raised horizontally from the shoulder and the whistle is given one loud blast.

(iii)”Hansoku”: (Foul) Flag is shaken at a low angle away from the body and whistle repeatedly blown with short small blasts. (This whistle is done to suggest an illegal technique to the Referee, the Judges do not blow their whistles when the Referee calls the decision).

(iv)”Jogai” (Out of bounds): Flag taps floor along boundary line and the whistle is given repeatedly short small blasts.

(v)”Mitomezu” Nor recognized: Flags waved horizontally in front of the knees.

(vi)”Miezu” Unobserved : Flags crossed and held in front of the face.

(vii)”Hikiwake” Draw, “Churitsu” ( unclear) : Flags crossed and held in front of the knees and the whistle is given a single loud blast.

(viii)”Shiro yusei”. Hantei kachi”: White wins by decision. The White flag raised up above the shoulder and the whistle is given one loud blast.

(ix)”Aka yusei. Hantei kachi”: The red flag raised up above the shoulder and the whistle is given a loud blast.

(x)When the bout is to be determinate by decision, the Referee will declare “Hantei onegaishimasu”, pause and command “Hantei”. The judges will then immediately indicate their decision by raising the appropriate flag.

(xi)The Judges must be decisive and use the flags and whistle with confidence and focus utilizing significant and illustrative arm motions (not just wrist motions).

(xii) The flag actions must be maintained until the Referee clearly recognizes and declare the result.

## 10.FINAL

Any other matters which is not contemplated on this handbook and may happen during the Championship, will be discuss between the competition Referees and the Supreme Judge.

***Note: This handbook and rules are created by Yavuz ŞENSEI and all right reserved by Türk’s law.***

***This document has been editted by the AIKO to make the information consistant in apperance as we want to create a qualitative set of rules, the information as it originally was has not been changed and therefore complies with the ruleset created by Yavuz ŞENSEI***

# PROTECTIVE EQUIPMENTS

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| Head Guard | Mouth Gurd |
| | |
| Shin pads | Hand protector gloves |
| | |
| Chest guard for women | Gi |